

## MBSS Summer Habitat

# 2018 MBSS Summer Habitat Assessment Training



Harford Community College  
May 29, 2018

# MARYLAND DEPARTMENT OF NATURAL RESOURCES

## MBSS Summer Habitat

### Regular Summer Habitat Data Sheet

SITE	Watershed Code	Segment	Type	Year	Reviewer: First	Second
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

BANK EROSION	HABITAT ASSESSMENT	Lat. Loc. (m)	Depth (cm)	Velocity (m/s)
<div style="display: flex; justify-content: space-between;"> <div>           Left Bank            Extent (m) <input type="text"/>            Severity <input type="text"/>            Average Height (m) <input type="text"/> </div> <div>           Right Bank            Extent (m) <input type="text"/>            Severity <input type="text"/>            Average Height (m) <input type="text"/> </div> </div>	1. Instream Habitat (0-20) <input type="text"/> 2. Epifaunal Substrate (0-20) <input type="text"/> 3. Velocity/Depth Diversity (0-20) <input type="text"/> 4. Pool/Glide/Eddy Quality (0-20) <input type="text"/> Extent (m) <input type="text"/> 5. Riffle/Run Quality (0-20) <input type="text"/> Extent (m) <input type="text"/> 6. Embeddedness (%) <input type="text"/> 7. Shading (%) <input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

BAR FORMATION & SUBSTRATE	HABITAT ASSESSMENT	Lat. Loc. (m)	Depth (cm)	Velocity (m/s)
Severity <input type="text"/> Cobble <input type="text"/> Gravel <input type="text"/> Sand <input type="text"/> Silt/Clay <input type="text"/>	5. Riffle/Run Quality (0-20) <input type="text"/> Extent (m) <input type="text"/> 6. Embeddedness (%) <input type="text"/> 7. Shading (%) <input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

STREAM CHARACTER		
<input type="checkbox"/> Braided <input type="checkbox"/> Riffle <input type="checkbox"/> Run/Glide <input type="checkbox"/> Deep Pool (>= 0.5m) <input type="checkbox"/> Shallow Pool (< 0.5m)	<input type="checkbox"/> Gravel <input type="checkbox"/> Sand <input type="checkbox"/> Silt/Clay <input type="checkbox"/> Cobble <input type="checkbox"/> Bedrock	<input type="checkbox"/> Boulder >2m <input type="checkbox"/> Boulder <2m <input type="checkbox"/> Beaver Pond <input type="checkbox"/> Overhead Cover <input type="checkbox"/> Undercut Bank <input type="checkbox"/> Orange Floc
A = Absent	P = Present	E = Extensive

Woody Debris	Maximum Depth (cm)	Alternative Flow Measurements
<input type="text"/> No. of Instream Woody Debris <input type="text"/> No. of Dewatered Woody Debris <input type="text"/> No. of Instream Rootwads <input type="text"/> No. of Dewatered Rootwads	Wetted Width (m) <input type="text"/> Thalweg Depth (cm) <input type="text"/> Thalweg Velocity (m/s) <input type="text"/>	Distance (cm) <input type="text"/> Depth (cm) <input type="text"/> Width (cm) <input type="text"/> Time (sec) <input type="text"/>

### Summer Habitat Certification Development Data Sheet

SITE	Watershed Code	Segment	Type	Year	Reviewer: First	Second
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

BANK EROSION	HABITAT ASSESSMENT	Lat. Loc. (m)	Depth (cm)	Velocity (m/s)
<div style="display: flex; justify-content: space-between;"> <div>           Left Bank            Extent (m) <input type="text"/>            Severity <input type="text"/>            Average Height (m) <input type="text"/> </div> <div>           Right Bank            Extent (m) <input type="text"/>            Severity <input type="text"/>            Average Height (m) <input type="text"/> </div> </div>	1. Instream Habitat (0-20) <input type="text"/> 2. Epifaunal Substrate (0-20) <input type="text"/> 3. Velocity/Depth Diversity (0-20) <input type="text"/> 4. Pool/Glide/Eddy Quality (0-20) <input type="text"/> Extent (m) <input type="text"/> 5. Riffle/Run Quality (0-20) <input type="text"/> Extent (m) <input type="text"/> 6. Embeddedness (%) <input type="text"/> 7. Shading (%) <input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

BAR FORMATION & SUBSTRATE	HABITAT ASSESSMENT	Lat. Loc. (m)	Depth (cm)	Velocity (m/s)
Severity <input type="text"/> Cobble <input type="text"/> Gravel <input type="text"/> Sand <input type="text"/> Silt/Clay <input type="text"/>	5. Riffle/Run Quality (0-20) <input type="text"/> Extent (m) <input type="text"/> 6. Embeddedness (%) <input type="text"/> 7. Shading (%) <input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

STREAM CHARACTER		
<input type="checkbox"/> Braided <input type="checkbox"/> Riffle <input type="checkbox"/> Run/Glide <input type="checkbox"/> Deep Pool (>= 0.5m) <input type="checkbox"/> Shallow Pool (< 0.5m)	<input type="checkbox"/> Gravel <input type="checkbox"/> Sand <input type="checkbox"/> Silt/Clay <input type="checkbox"/> Cobble <input type="checkbox"/> Bedrock	<input type="checkbox"/> Boulder >2m <input type="checkbox"/> Boulder <2m <input type="checkbox"/> Beaver Pond <input type="checkbox"/> Overhead Cover <input type="checkbox"/> Undercut Bank <input type="checkbox"/> Orange Floc
A = Absent	P = Present	E = Extensive

Woody Debris	MBSS Summer Habitat Certification Development Questions
<input type="text"/> No. of Instream Woody Debris <input type="text"/> No. of Dewatered Woody Debris <input type="text"/> No. of Instream Rootwads <input type="text"/> No. of Dewatered Rootwads	How many times have you attended MBSS summer habitat training? <input type="text"/> 1-2 <input type="text"/> 3-5 <input type="text"/> 6-10 <input type="text"/> >10 At how many field sites have you scored MBSS summer habitat? <input type="text"/> 0 <input type="text"/> 1-10 <input type="text"/> 11-100 <input type="text"/> 101-250 <input type="text"/> >250 For how many years have you been conducting fieldwork in non-tidal streams? <input type="text"/> 0 <input type="text"/> 1-2 <input type="text"/> 3-5 <input type="text"/> 6-10 <input type="text"/> >10

# MBSS Summer Habitat

v. 2014 MBSS SUMMER HABITAT DATA SHEET Page  of

SITE Watershed Code Segment Type Year Reviewer: First / Second

**BANK EROSION**

Left Bank Right Bank

Extent (m)

Severity

0 = none  
1 = min  
2 = mod  
3 = severe

Average Height (m)

**BAR FORMATION & SUBSTRATE**

Severity

0 = none  
1 = min  
2 = mod  
3 = severe

Cobble  
Gravel  
Sand  
Silt/Clay

**HABITAT ASSESSMENT**

1. Instream Habitat (0-20).....

2. Epifaunal Substrate (0-20).....

3. Velocity/Depth Diversity (0-20).....

4. Pool/Glide/Eddy Quality (0-20).....

Extent (m).....

5. Riffle/Run Quality (0-20).....

Extent (m).....

6. Embeddedness (%).....

7. Shading (%).....

**STREAM CHARACTER**

Braided  
Riffle  
Run/Glide  
Deep Pool (>= 0.5m)  
Shallow Pool (< 0.5m)

Gravel  
Sand  
Silt/Clay  
Cobble  
Bedrock

Boulder >2m  
Boulder <2m  
Beaver Pond  
Overhead Cover  
Undercut Bank  
Orange Floe

A = Absent P = Present E = Extensive

**Woody Debris**

No. of Instream Woody Debris

No. of Dewatered Woody Debris

No. of Instream Rootwads

No. of Dewatered Rootwads

**Maximum Depth (cm)**

Wetted Width (m) Thalweg Depth (cm) Thalweg Velocity (m/s)

**Alternative Flow Measurements**

Distance (cm)

Depth (cm)

Width (cm)

Time (sec)

1.

2.

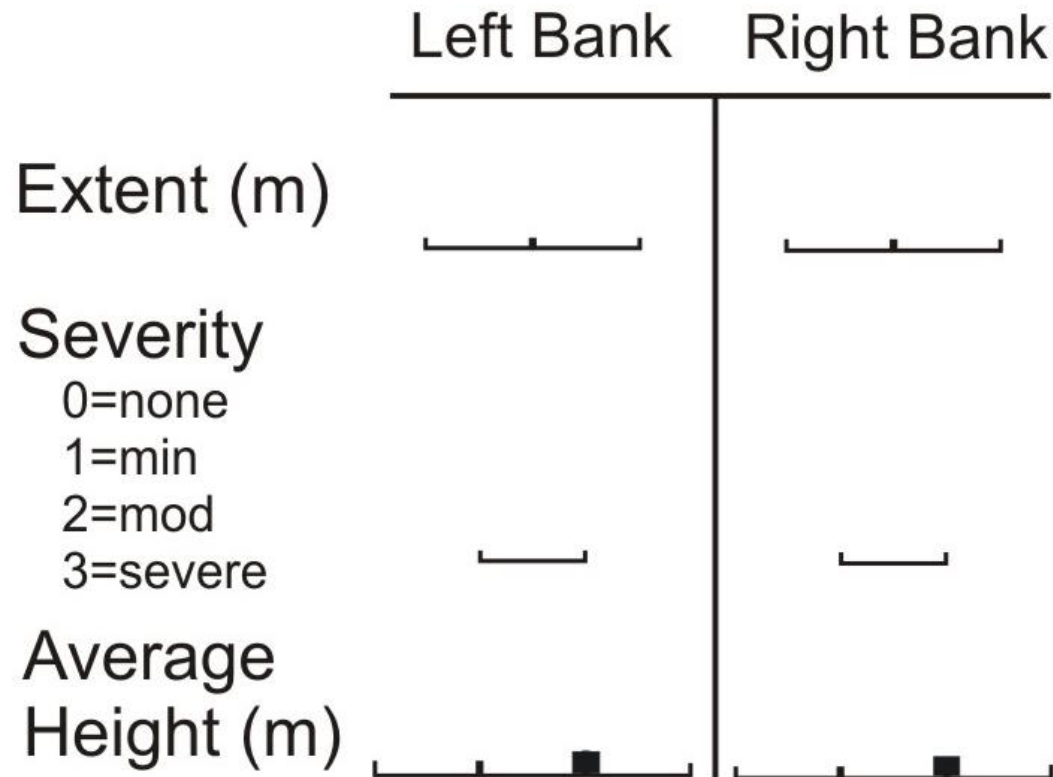
3.

COMMENTS:

## MBSS Summer Habitat Data Sheet

- **Bank Erosion**
- Bar Formation
- Habitat Assessment
- Stream Character
- Woody Debris
- Transect Measurements
- Stream Flow

### BANK EROSION



# MARYLAND DEPARTMENT OF NATURAL RESOURCES

## MBSS Summer Habitat



No bank erosion

Extent = 0

Severity = 0 (none)

Average Height = 0

# MARYLAND DEPARTMENT OF NATURAL RESOURCES

## MBSS Summer Habitat



Minimum bank erosion

Extent = 10 m

Severity = 1

Average Height = 0.2 m



Moderate bank erosion

Extent = 40 m

Severity = 2

Average Height = 0.6 m



Severe bank erosion

Extent = 75 m

Severity = 3

Average Height = 2 m



# MBSS Summer Habitat Data Sheet

- Bank Erosion
- **Bar Formation**
- Habitat Assessment
- Stream Character
- Woody Debris
- Transect Measurements
- Stream Flow

## BAR FORMATION & SUBSTRATE

Severity

0=none

1=min

2=mod

3=extensive

☐

Cobble

☐

Gravel

☐

Sand

☐

Silt/Clay

Characterize most dominant substrate type

# MARYLAND DEPARTMENT OF NATURAL RESOURCES

## MBSS Summer Habitat



Bar Formation = None



Bar Formation = Minor  
(Sand, Gravel)



Bar Formation = Moderate  
(Sand, Silt/Clay)



Bar Formation = Extensive  
(Cobble, Gravel, Sand, Silt/Clay)

# MBSS Summer Habitat

[illegible]

# MBSS Summer Habitat Data Sheet

- Bank Erosion
- Bar Formation
- **Habitat Assessment**
- Stream Character
- Woody Debris
- Transect Measurements
- Stream Flow

# MARYLAND DEPARTMENT OF NATURAL RESOURCES

## MBSS Summer Habitat

HABITAT ASSESSMENT		
1. Instream Habitat (0-20).....	<input type="text"/>	<input type="text"/>
2. Epifaunal Substrate (0-20).....	<input type="text"/>	<input type="text"/>
3. Velocity/Depth Diversity (0-20).....	<input type="text"/>	<input type="text"/>
4. Pool/Glide/Eddy Quality (0-20).....	<input type="text"/>	<input type="text"/>
Extent (m).....	<input type="text"/>	<input type="text"/>
5. Riffle/Run Quality (0-20).....	<input type="text"/>	<input type="text"/>
Extent (m).....	<input type="text"/>	<input type="text"/>
6. Embeddedness (%).....	<input type="text"/>	<input type="text"/>
7. Shading (%).....	<input type="text"/>	<input type="text"/>

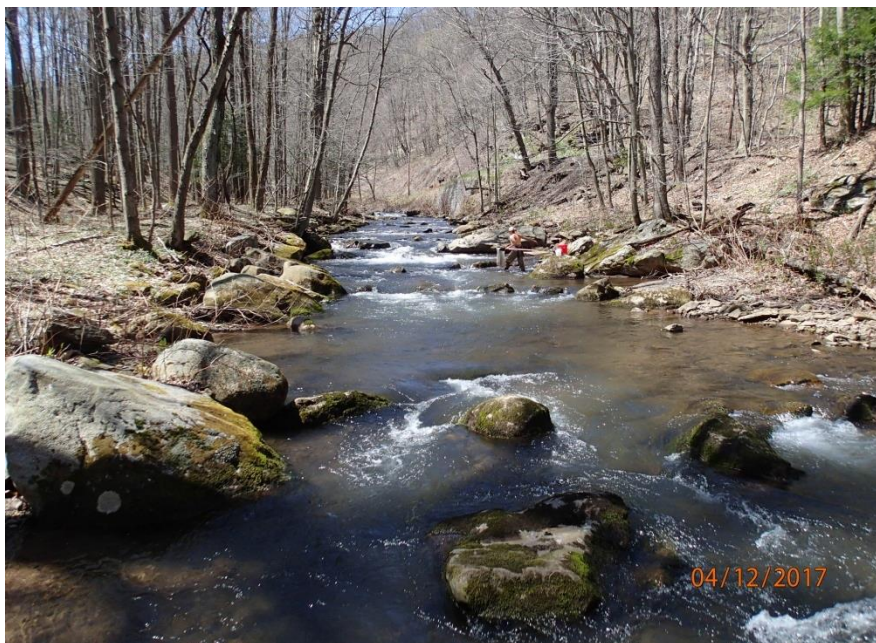
## MBSS Summer Habitat

MBSS Stream Habitat Assessment Guidance Sheet				
Habitat Parameter	Optimal 16-20	Sub-Optimal 11-15	Marginal 6-10	Poor 0-5
1. Instream Habitat <sup>(a)</sup>	Greater than 50% of a variety of cobble, boulder, submerged logs, undercut banks, snags, rootwads, aquatic plants, or other stable habitat	30-50% of stable habitat. Adequate habitat	10-30% mix of stable habitat. Habitat availability less than desirable	Less than 10% stable habitat. Lack of habitat is obvious
2. Epifaunal Substrate <sup>(b)</sup>	Preferred substrate abundant, stable, and at full colonization potential (riffles well developed and dominated by cobble; and/or woody debris prevalent, not new, and not transient)	Abund. of cobble with gravel &/or boulders common; or woody debris, aquatic veg., undercut banks, or other productive surfaces common but not prevalent /suited for full colonization	Large boulders and/or bedrock prevalent; cobble, woody debris, or other preferred surfaces uncommon	Stable substrate lacking; or particles are over 75% surrounded by fine sediment or flocculent material
3. Velocity/Depth Diversity <sup>(c)</sup>	Slow (<0.3 m/s), deep (>0.5 m); slow, shallow (<0.5 m); fast (>0.3 m/s), deep; fast, shallow habitats all present	Only 3 of the 4 habitat categories present	Only 2 of the 4 habitat categories present	Dominated by 1 velocity/depth category (usually pools)
4. Pool/Glide/Eddy Quality <sup>(d)</sup>	Complex cover &/or depth > 1.5 m; both deep (> .5 m)/shallows (< .2 m) present	Deep (>0.5 m) areas present; but only moderate cover	Shallows (<0.2 m) prevalent in pool/glide/eddy habitat; little cover	Max depth <0.2 m in pool/glide/eddy habitat; or absent completely
5. Riffle/Run Quality <sup>(e)</sup>	Riffle/run depth generally >10 cm, with maximum depth greater than 50 cm (maximum score); substrate stable (e.g. cobble, boulder) & variety of current velocities	Riffle/run depth generally 5-10 cm, variety of current velocities	Riffle/run depth generally 1-5 cm; primarily a single current velocity	Riffle/run depth < 1 cm; or riffle/run substrates concreted
6. Embeddedness <sup>(f)</sup>	Percentage that gravel, cobble, and boulder particles are surrounded by fine sediment or flocculent material.			
7. Shading <sup>(g)</sup>	Percentage of segment that is shaded (duration is considered in scoring). 0% = fully exposed to sunlight all day in summer; 100% = fully and densely shaded all day in summer			
8. Trash Rating <sup>(h)</sup>	Little or no human refuse visible from stream channel or riparian zone	Refuse present in minor amounts	Refuse present in moderate amounts	Refuse abundant and unsightly

### Instream Habitat - Habitat quality as it relates to fishes

Habitat Parameter	Optimal 16-20	Sub-Optimal 11-15	Marginal 6-10	Poor 0-5
<b>1. Instream Habitat<sup>(a)</sup></b>	Greater than 50% of a variety of cobble, boulder, submerged logs, undercut banks, snags, rootwads, aquatic plants, or other stable habitat	30-50% of stable habitat. Adequate habitat	10-30% mix of stable habitat. Habitat availability less than desirable	Less than 10% stable habitat. Lack of habitat is obvious

### Instream Habitat



**Optimal  
16-20**

**Greater than 50% of a variety of cobble, boulder, submerged logs, undercut banks, snags, rootwads, aquatic plants, or other stable habitat**

**Score = 20**



**Sub-Optimal  
11-15**

**30-50% of stable habitat. Adequate habitat**

**Score = 14**

### Instream Habitat



<b>Marginal 6-10</b>
<b>10-30% mix of stable habitat. Habitat availability less than desirable</b>

Score = 8



<b>Poor 0-5</b>
<b>Less than 10% stable habitat. Lack of habi- tat is obvious</b>

Score = 4

# MBSS Summer Habitat

**Epifaunal Substrate** - Habitat quality as it relates to benthic macroinvertebrates

**MBSS Stream Habitat Assessment Guidance Sheet**

Habitat Parameter	Optimal 16-20	Sub-Optimal 11-15	Marginal 6-10	Poor 0-5
<b>2. Epifaunal Substrate<sup>(b)</sup></b>	Preferred substrate abundant, stable, and at full colonization potential (riffles well developed and dominated by cobble; and/or woody debris prevalent, not new, and not transient)	Abund. of cobble with gravel &/or boulders common; or woody debris, aquatic veg., undercut banks, or other pro-ductive surfaces common but not prevalent /suited for full colonization	Large boulders and/or bedrock prevalent; cobble, woody debris, or other preferred surfaces uncommon	Stable substrate lacking; or particles are over 75% surrounded by fine sediment or flocculent material

### Epifaunal Substrate



**Preferred substrate abundant, stable, and at full colonization potential (riffles well developed and dominated by cobble; and/or woody debris prevalent, not new, and not transient)**

**Optimal  
Score = 19**



**Abund. of cobble with gravel &/or boulders common; or woody debris, aquatic veg., undercut banks, or other productive surfaces common but not prevalent /suited for full colonization**

**Sub-optimal  
Score = 14**

### Epifaunal Substrate



**Large boulders and/or bedrock prevalent; cobble, woody debris, or other preferred surfaces uncommon**

**Marginal  
Score = 8**



**Stable substrate lacking; or particles are over 75% surrounded by fine sediment or flocculent material**

**Poor  
Score = 2**

**Velocity/Depth Diversity** – Based on the variety of velocity/depth regimes present at a site

<b>MBSS Stream Habitat Assessment Guidance Sheet</b>				
<b>Habitat Parameter</b>	<b>Optimal 16-20</b>	<b>Sub-Optimal 11-15</b>	<b>Marginal 6-10</b>	<b>Poor 0-5</b>
<b>3. Velocity/Depth Diversity<sup>(c)</sup></b>	Slow (<0.3 m/s), deep (>0.5 m); slow, shallow (<0.5 m); fast (>0.3 m/s), deep; fast, shallow habitats all present	Only 3 of the 4 habitat categories present	Only 2 of the 4 habitat categories present	Dominated by 1 velocity/depth category (usually pools)

**Pool/Glide/Eddy Quality** – Based on the depth and spatial complexity of slow water habitat present at site

### MBSS Stream Habitat Assessment Guidance Sheet

Habitat Parameter	Optimal 16-20	Sub-Optimal 11-15	Marginal 6-10	Poor 0-5
4. Pool/Glide/Eddy Quality <sup>(d)</sup>	Complex cover/&/or depth > 1.5 m; both deep (> .5 m)/shallows (< .2 m) present	Deep (>0.5 m) areas present; but only moderate cover	Shallows (<0.2 m) prevalent in pool/glide/eddy habitat; little cover	Max depth <0.2 m in pool/glide/eddy habitat; or absent completely

# MBSS Summer Habitat

**Riffle/Run Quality** – Based on the depth, complexity, and functional importance of riffle/run habitat present at site

## MBSS Stream Habitat Assessment Guidance Sheet

Habitat Parameter	Optimal 16-20	Sub-Optimal 11-15	Marginal 6-10	Poor 0-5
5. Riffle/Run Quality <sup>(a)</sup>	Riffle/run depth generally >10 cm, with maximum depth greater than 50 cm (maximum score); substrate stable (e.g. cobble, boulder) & variety of current velocities	Riffle/run depth generally 5-10 cm, variety of current velocities	Riffle/run depth generally 1-5 cm; primarily a single current velocity	Riffle/run depth < 1 cm; or riffle/run substrates concreted

**Embeddedness** – Measured at fastest flowing section in the 75 m site

6. Embeddedness <sup>(n)</sup>	Percentage that gravel, cobble, and boulder particles are surrounded by fine sediment or flocculent material.
--------------------------------	---

# MARYLAND DEPARTMENT OF NATURAL RESOURCES

## MBSS Summer Habitat



0%

# MARYLAND DEPARTMENT OF NATURAL RESOURCES

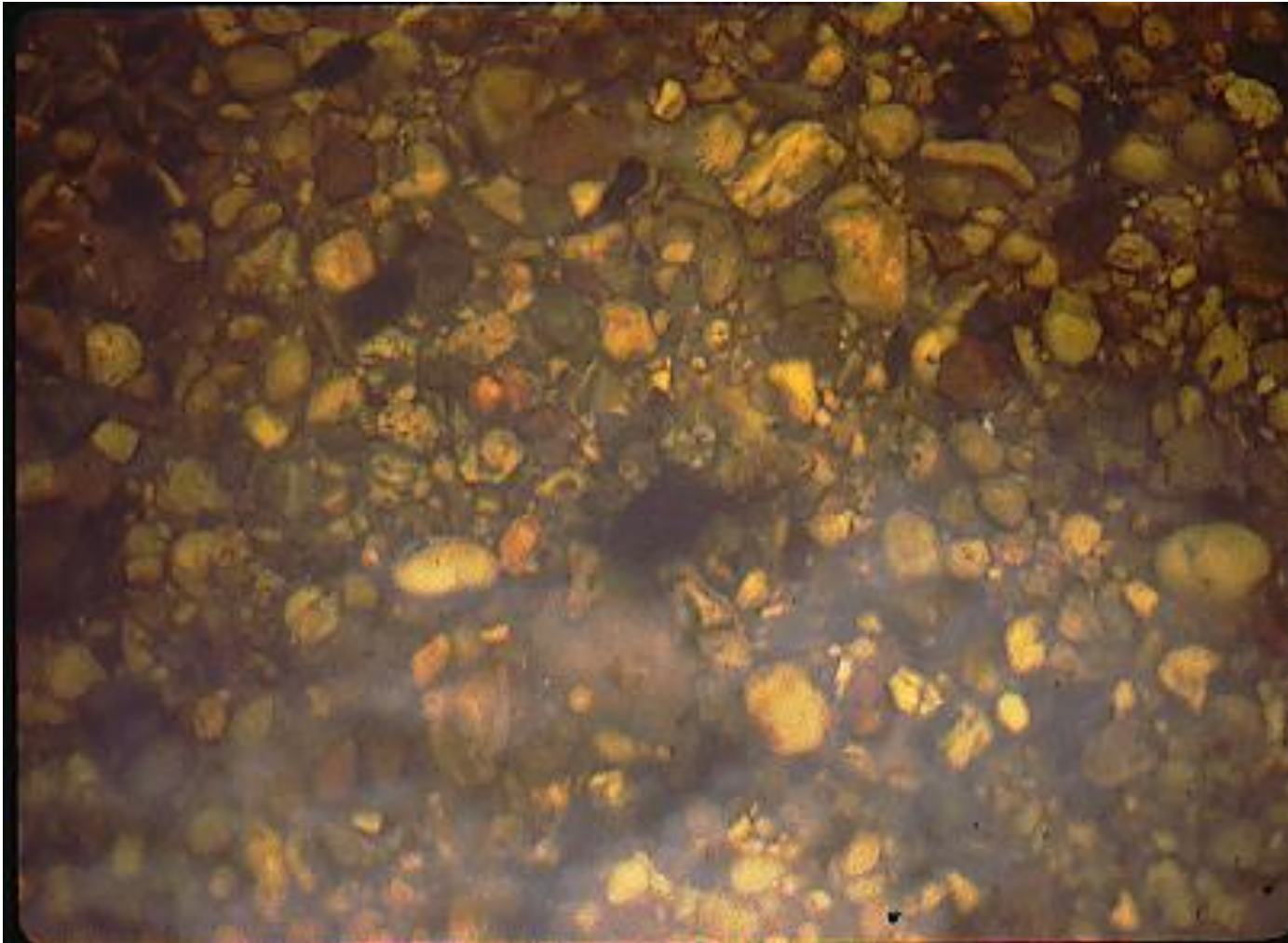
## MBSS Summer Habitat



20%

# MARYLAND DEPARTMENT OF NATURAL RESOURCES

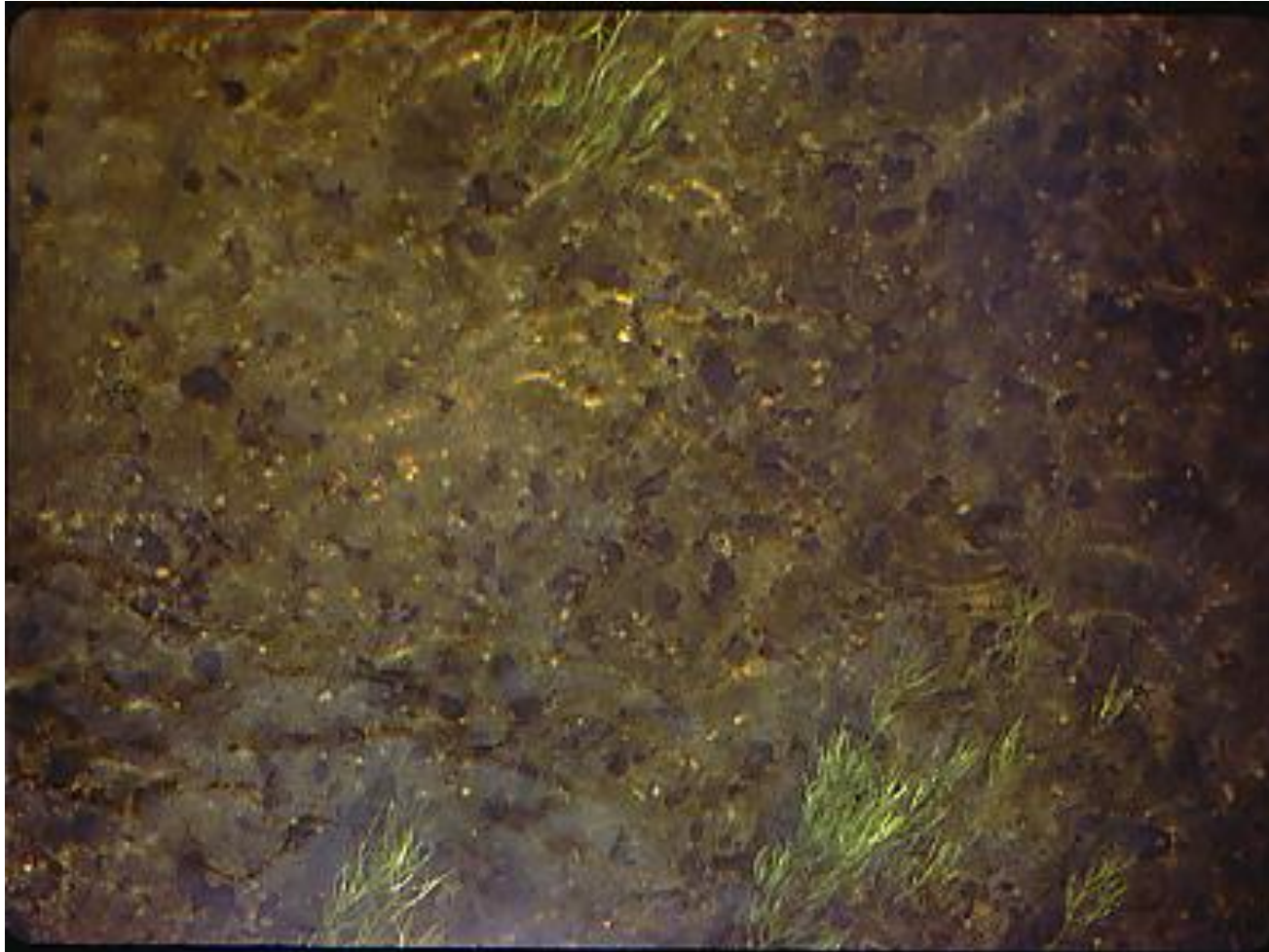
## MBSS Summer Habitat



50%

# MARYLAND DEPARTMENT OF NATURAL RESOURCES

## MBSS Summer Habitat



85%

# MARYLAND DEPARTMENT OF NATURAL RESOURCES

## MBSS Summer Habitat



100%

**Percent Shading** – Rated based on degree and duration of shading at a site throughout the day

**7. Shading<sup>(g)</sup>**

**Percentage of segment that is shaded (duration is considered in scoring). 0% = fully exposed to sunlight all day in summer; 100% = fully and densely shaded all day in summer**

# MARYLAND DEPARTMENT OF NATURAL RESOURCES

## MBSS Summer Habitat

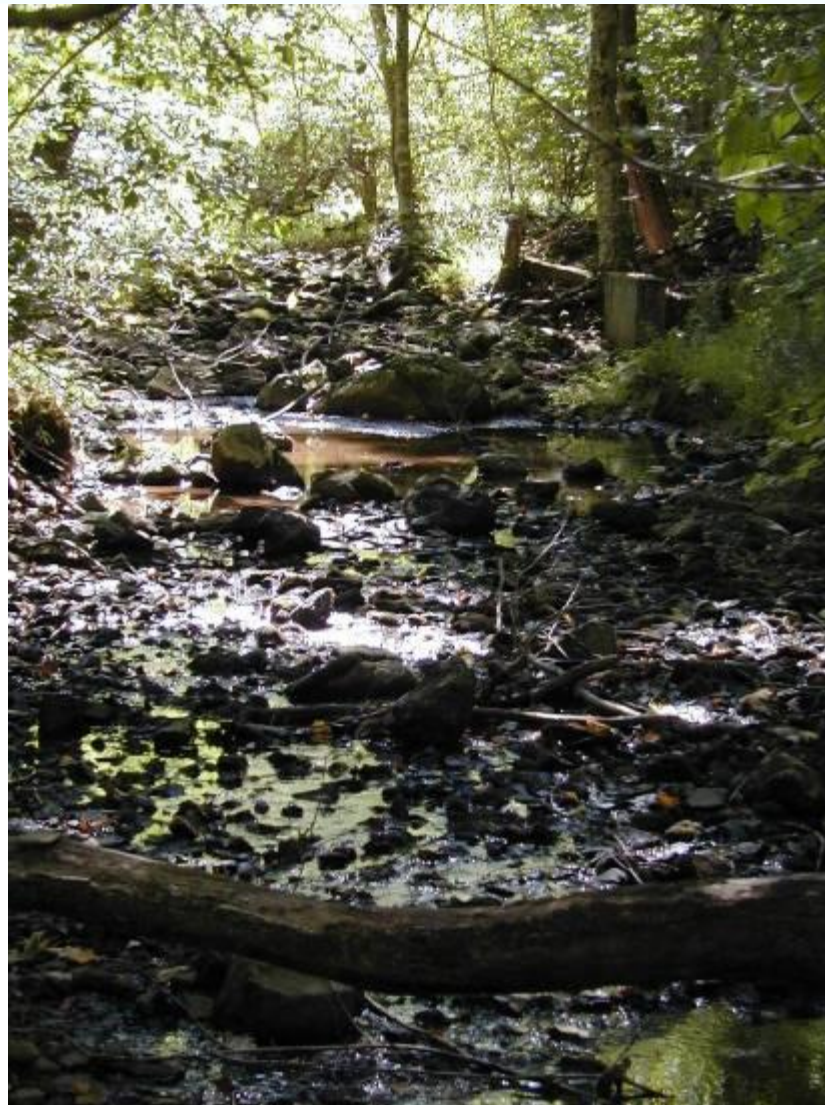


05/09/2018

100%

# MARYLAND DEPARTMENT OF NATURAL RESOURCES

## MBSS Summer Habitat



75%

# MARYLAND DEPARTMENT OF NATURAL RESOURCES

## MBSS Summer Habitat



0%



# MBSS Summer Habitat Data Sheet

- Bank Erosion
- Bar Formation
- Habitat Assessment
- **Stream Character**
- Woody Debris
- Transect Measurements
- Stream Flow

# MARYLAND DEPARTMENT OF NATURAL RESOURCES

## MBSS Summer Habitat

STREAM CHARACTER					
<input type="checkbox"/>	Braided	<input type="checkbox"/>	Gravel	<input type="checkbox"/>	Boulder >2m
<input type="checkbox"/>	Riffle	<input type="checkbox"/>	Sand	<input type="checkbox"/>	Boulder <2m
<input type="checkbox"/>	Run/Glide	<input type="checkbox"/>	Silt/Clay	<input type="checkbox"/>	Beaver Pond
<input type="checkbox"/>	Deep Pool ( $\geq 0.5\text{m}$ )	<input type="checkbox"/>	Cobble	<input type="checkbox"/>	Overhead Cover
<input type="checkbox"/>	Shallow Pool ( $< 0.5\text{m}$ )	<input type="checkbox"/>	Bedrock	<input type="checkbox"/>	Undercut Bank
				<input type="checkbox"/>	Orange Floc
A = Absent		P = Present		E = Extensive	

# MBSS Summer Habitat

v. 2014 MBSS SUMMER HABITAT DATA SHEET Page  of

SITE Watershed Code Segment Type Year Reviewer: First / Second

BANK EROSION		HABITAT ASSESSMENT		FLOW		
Left Bank	Right Bank			Lat. Loc. (m)	Depth (cm)	Velocity (m/s)
Extent (m)		1. Instream Habitat (0-20).....		0 0 0 0	0 0 0	0 0 0
Severity		2. Epifaunal Substrate (0-20).....				
0 = none		3. Velocity/Depth Diversity (0-20).....				
1 = min		4. Pool/Glide/Eddy Quality (0-20).....				
2 = mod		Extent (m).....				
3 = severe		5. Riffle/Run Quality (0-20).....				
Average Height (m)		Extent (m).....				
BAR FORMATION & SUBSTRATE		6. Embeddedness (%).....				
Severity		7. Shading (%).....				
0 = none						
1 = min						
2 = mod						
3 = severe						
Cobble						
Gravel						
Sand						
Silt/Clay						
STREAM CHARACTER						
Braided	Gravel	Boulder >2m				
Riffle	Sand	Boulder <2m				
Run/Glide	Silt/Clay	Beaver Pond				
Deep Pool (>= 0.5m)	Cobble	Overhead Cover				
Shallow Pool (< 0.5m)	Bedrock	Undercut Bank				
		Orange Floe				
A = Absent P = Present E = Extensive						
Woody Debris		Maximum Depth (cm)		Alternative Flow Measurements		
No. of Instream Woody Debris		Wetted Width (m)		Distance (cm)		
No. of Dewatered Woody Debris		Thalweg Depth (cm)		Depth (cm)		
No. of Instream Rootwads		Thalweg Velocity (m/s)		Width (cm)		
No. of Dewatered Rootwads				Time (sec)		
				1.		
				2.		
				3.		
COMMENTS:						

## MBSS Summer Habitat Data Sheet

- Bank Erosion
- Bar Formation
- Habitat Assessment
- Stream Character
- **Woody Debris**
- Transect Measurements
- Stream Flow

# MARYLAND DEPARTMENT OF NATURAL RESOURCES

## MBSS Summer Habitat

### Woody Debris

--	--

No. of Instream Woody Debris

--	--

No. of Dewatered Woody Debris

--	--

No. of Instream Rootwads

--	--

No. of Dewatered Rootwads

### Large Woody Debris

- 10 cm diameter
- 1.5 m long

### Rootwads

- 15 cm DBH

### Instream

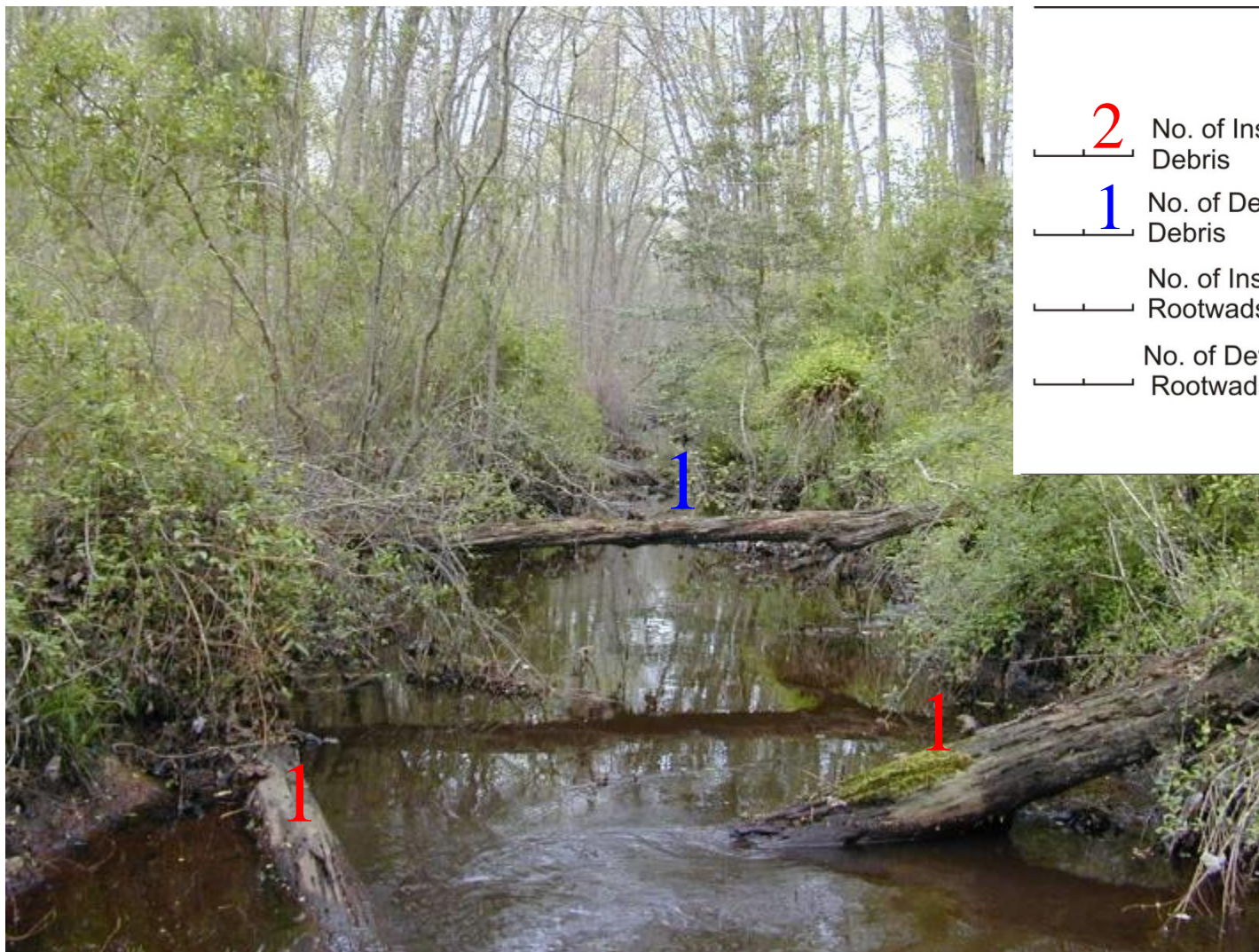
- In direct contact with water

### Dewatered

- Potential to enter stream

# MARYLAND DEPARTMENT OF NATURAL RESOURCES

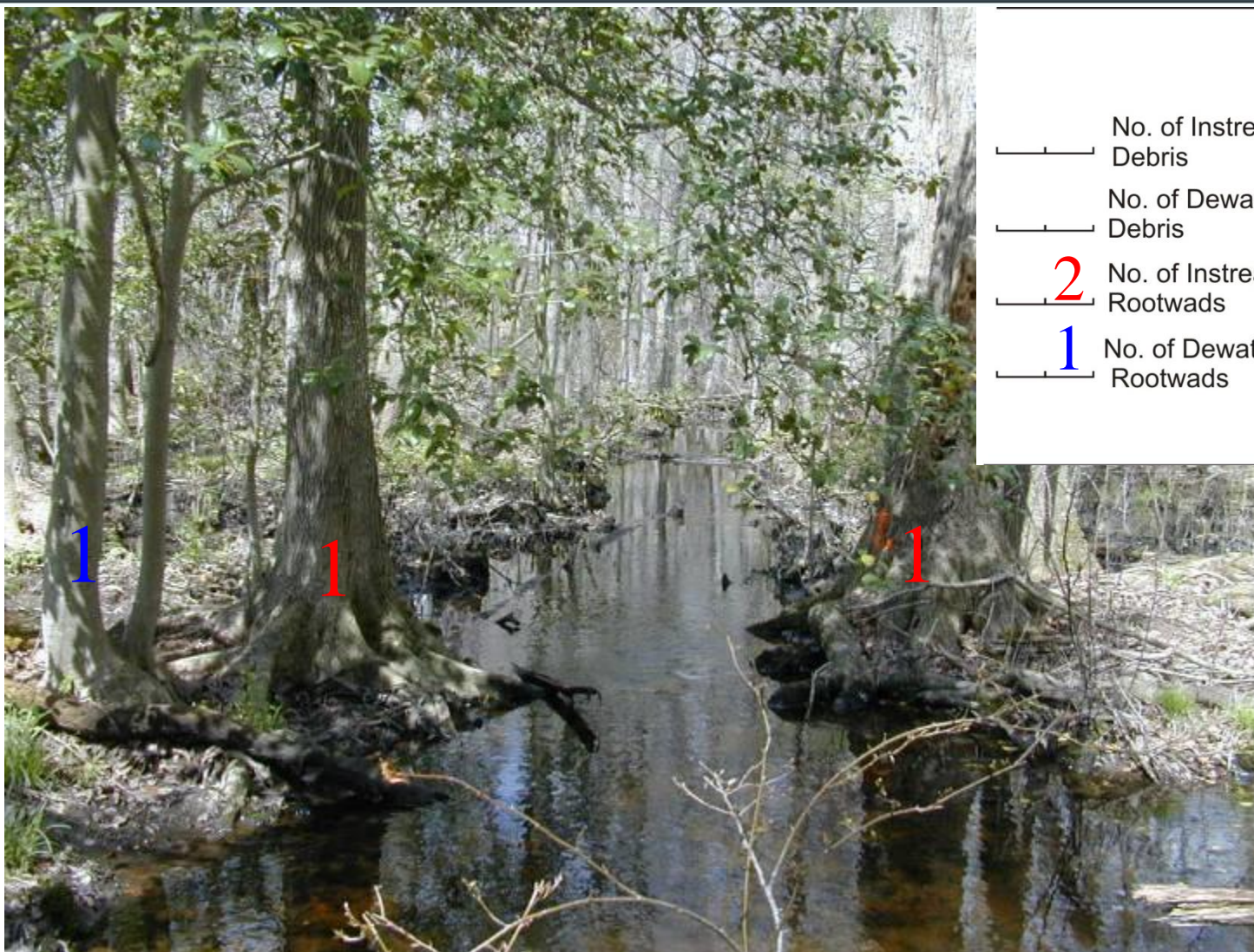
## MBSS Summer Habitat



- 2 No. of Instream Woody Debris
- 1 No. of Dewatered Woody Debris
- No. of Instream Rootwads
- No. of Dewatered Rootwads

# MARYLAND DEPARTMENT OF NATURAL RESOURCES

## MBSS Summer Habitat



- \_\_\_\_\_ No. of Instream Woody Debris
- \_\_\_\_\_ No. of Dewatered Woody Debris
- \_\_\_\_\_ **2** No. of Instream Rootwads
- \_\_\_\_\_ **1** No. of Dewatered Rootwads

# MBSS Summer Habitat

<b>MBSB SUMMER HABITAT DATA SHEET</b>														
		Page <span style="border: 1px solid black; padding: 0 5px;"></span> of <span style="border: 1px solid black; padding: 0 5px;"></span>												
<b>SITE</b>		<b>Watershed Code</b>	<b>Segment</b>	<b>Type</b>	<b>Year</b>	<b>Reviewer:</b>	<b>First</b>	<b>Second</b>						
		<div style="border: 1px solid black; width: 40px; height: 20px;"></div>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>									
<b>BANK EROSION</b>														
	<b>Left Bank</b>	<b>Right Bank</b>												
<b>Extent (m)</b>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>												
<b>Severity</b>														
0 = none														
1 = min														
2 = mod														
3 = severe														
<b>Average Height (m)</b>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>												
<b>BAR FORMATION &amp; SUBSTRATE</b>														
<b>Severity</b>														
0 = none														
1 = min														
2 = mod														
3 = severe														
	<div style="border: 1px solid black; width: 20px; height: 20px;"></div>	Cobble												
	<div style="border: 1px solid black; width: 20px; height: 20px;"></div>	Gravel												
	<div style="border: 1px solid black; width: 20px; height: 20px;"></div>	Sand												
	<div style="border: 1px solid black; width: 20px; height: 20px;"></div>	Silt/Clay												
<b>STREAM CHARACTER</b>														
<div style="border: 1px solid black; width: 20px; height: 20px;"></div>	Braided	<div style="border: 1px solid black; width: 20px; height: 20px;"></div>	Gravel	<div style="border: 1px solid black; width: 20px; height: 20px;"></div>	Boulder >2m									
<div style="border: 1px solid black; width: 20px; height: 20px;"></div>	Riffle	<div style="border: 1px solid black; width: 20px; height: 20px;"></div>	Sand	<div style="border: 1px solid black; width: 20px; height: 20px;"></div>	Boulder <2m									
<div style="border: 1px solid black; width: 20px; height: 20px;"></div>	Run/Glide	<div style="border: 1px solid black; width: 20px; height: 20px;"></div>	Silt/Clay	<div style="border: 1px solid black; width: 20px; height: 20px;"></div>	Beaver Pond									
<div style="border: 1px solid black; width: 20px; height: 20px;"></div>	Deep Pool (>= 0.5m)	<div style="border: 1px solid black; width: 20px; height: 20px;"></div>	Cobble	<div style="border: 1px solid black; width: 20px; height: 20px;"></div>	Overhead Cover									
<div style="border: 1px solid black; width: 20px; height: 20px;"></div>	Shallow Pool (< 0.5m)	<div style="border: 1px solid black; width: 20px; height: 20px;"></div>	Bedrock	<div style="border: 1px solid black; width: 20px; height: 20px;"></div>	Undercut Bank									
				<div style="border: 1px solid black; width: 20px; height: 20px;"></div>	Orange Floe									
<b>A = Absent      P = Present      E = Extensive</b>														
<b>Woody Debris</b>														
<div style="border: 1px solid black; width: 20px; height: 20px;"></div>	No. of Instream Woody Debris													
<div style="border: 1px solid black; width: 20px; height: 20px;"></div>	No. of Dewatered Woody Debris													
<div style="border: 1px solid black; width: 20px; height: 20px;"></div>	No. of Instream Rootwads													
<div style="border: 1px solid black; width: 20px; height: 20px;"></div>	No. of Dewatered Rootwads													
		<b>Maximum Depth (cm)</b>			<b>Alternative Flow Measurements</b>									
	<b>Wetted Width (m)</b>	<b>Thalweg Depth (cm)</b>	<b>Thalweg Velocity (m/s)</b>											
<div style="border: 1px solid black; width: 40px; height: 20px;"></div>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>											
<div style="border: 1px solid black; width: 40px; height: 20px;"></div>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>											
<div style="border: 1px solid black; width: 40px; height: 20px;"></div>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>											
<div style="border: 1px solid black; width: 40px; height: 20px;"></div>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>											
<div style="border: 1px solid black; width: 40px; height: 20px;"></div>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>											
					<b>Distance (cm)</b>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>								
					<b>Depth (cm)</b>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>								
					<b>Width (cm)</b>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>								
					<b>Time (sec)</b>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>								
					<b>1.</b>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>								
					<b>2.</b>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>								
					<b>3.</b>	<div style="border: 1px solid black; width: 40px; height: 20px;"></div>								
<b>COMMENTS:</b>														
<div style="border: 1px solid black; height: 40px;"></div>														
<div style="border: 1px solid black; height: 40px;"></div>														
<div style="border: 1px solid black; height: 40px;"></div>														

# MBSS Summer Habitat Data Sheet

- Bank Erosion
- Bar Formation
- Habitat Assessment
- Stream Character
- Woody Debris
- **Transect Measurements**
- Stream Flow

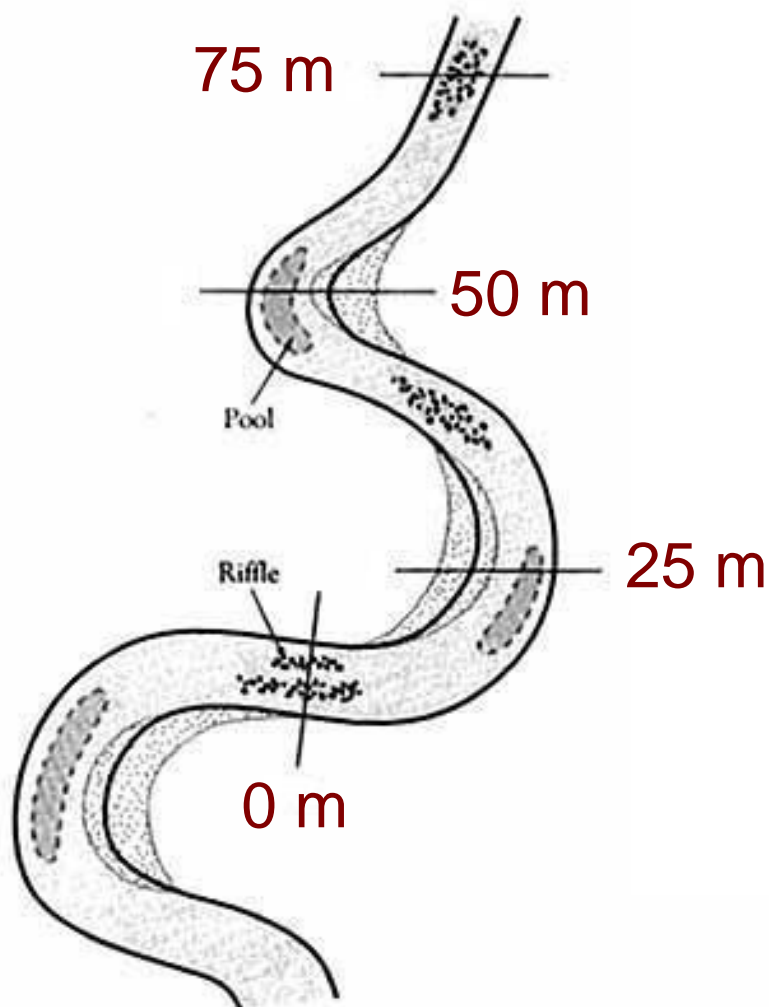
# MARYLAND DEPARTMENT OF NATURAL RESOURCES

## MBSS Summer Habitat

Maximum Depth (cm)					
Wetted Width (m)	Thalweg Depth (cm)	Thalweg Velocity (m/s)			
<div><div></div><div></div><div></div></div>	<div><div></div><div></div><div></div></div>	<div><div></div><div></div><div></div></div>			
<div><div></div><div></div><div></div></div>	<div><div></div><div></div><div></div></div>	<div><div></div><div></div><div></div></div>			
<div><div></div><div></div><div></div></div>	<div><div></div><div></div><div></div></div>	<div><div></div><div></div><div></div></div>			
<div><div></div><div></div><div></div></div>	<div><div></div><div></div><div></div></div>	<div><div></div><div></div><div></div></div>			

# MARYLAND DEPARTMENT OF NATURAL RESOURCES

## MBSS Summer Habitat



Wet Width (m)



Thalweg Depth (cm)



# MBSS Summer Habitat

v. 2014 MBSS SUMMER HABITAT DATA SHEET Page  of

SITE Watershed Code Segment Type Year Reviewer: First / Second

**BANK EROSION**

Left Bank Right Bank

Extent (m)

Severity

0 = none  
1 = min  
2 = mod  
3 = severe

Average Height (m)

**BAR FORMATION & SUBSTRATE**

Severity

0 = none  
1 = min  
2 = mod  
3 = severe

☐ Cobble  
☐ Gravel  
☐ Sand  
☐ Silt/Clay

**HABITAT ASSESSMENT**

1. Instream Habitat (0-20)

2. Epifaunal Substrate (0-20)

3. Velocity/Depth Diversity (0-20)

4. Pool/Glide/Eddy Quality (0-20)

Extent (m)

5. Riffle/Run Quality (0-20)

Extent (m)

6. Embeddedness (%)

7. Shading (%)

**STREAM CHARACTER**

☐ Braided ☐ Gravel ☐ Boulder >2m

☐ Riffle ☐ Sand ☐ Boulder <2m

☐ Run/Glide ☐ Silt/Clay ☐ Beaver Pond

☐ Deep Pool (>= 0.5m) ☐ Cobble ☐ Overhead Cover

☐ Shallow Pool (< 0.5m) ☐ Bedrock ☐ Undercut Bank

☐ Orange Floe

A = Absent P = Present E = Extensive

**Woody Debris**

No. of Instream Woody Debris

No. of Dewatered Woody Debris

No. of Instream Rootwads

No. of Dewatered Rootwads

**Maximum Depth (cm)**

Wetted Width (m)

Thalweg Depth (cm)

Thalweg Velocity (m/s)

**Alternative Flow Measurements**

Distance (cm)

Depth (cm)

Width (cm)

Time (sec) 1

2

3

COMMENTS:

## MBSS Summer Habitat Data Sheet

- Bank Erosion
- Bar Formation
- Habitat Assessment
- Stream Character
- Woody Debris
- Transect Measurements
- **Stream Flow**

# MARYLAND DEPARTMENT OF NATURAL RESOURCES

## MBSS Summer Habitat



**Velocity measurements  
should be taken:**

- Measured at 0.6 depth with sensor oriented parallel to flow
- Stand downstream to avoid deflection of flows!

# MARYLAND DEPARTMENT OF NATURAL RESOURCES

## MBSS Summer Habitat

<u>Alternative Flow Measurements</u>			
Distance (cm)			
Depth (cm)			
Width (cm)			
Time (sec)	1.		
	2.		
	3.		

- Constrict stream in a one meter section of uniform depth and width
- Record speed of floating object (e.g. leaf, stick, or trash) over a one meter distance
- Repeat three times

# MBSS Summer Habitat

v. 2014 MBSS SUMMER HABITAT DATA SHEET Page  of

SITE Watershed Code Segment Type Year Reviewer: First / Second

**BANK EROSION**

Left Bank Right Bank

Extent (m)

Severity

Average Height (m)

**BAR FORMATION & SUBSTRATE**

Severity

Cobble

Gravel

Sand

Silt/Clay

**STREAM CHARACTER**

☐ Braided ☐ Gravel ☐ Boulder >2m

☐ Riffle ☐ Sand ☐ Boulder <2m

☐ Run/Glide ☐ Silt/Clay ☐ Beaver Pond

☐ Deep Pool (>= 0.5m) ☐ Cobble ☐ Overhead Cover

☐ Shallow Pool (< 0.5m) ☐ Bedrock ☐ Undercut Bank

☐ Orange Flocc

A = Absent P = Present E = Extensive

**Woody Debris**

No. of Instream Woody Debris

No. of Dewatered Woody Debris

No. of Instream Rootwads

No. of Dewatered Rootwads

**Maximum Depth (cm)**

Wetted Width (m)

Thalweg Depth (cm)

Thalweg Velocity (m/s)

**Alternative Flow Measurements**

Distance (cm)

Depth (cm)

Width (cm)

Time (sec) 1.

2.

3.

**COMMENTS:**

**Be sure to comment!**

Any impacts associated with habitat conditions at a site should be documented in the comments section